

Ogre::LodInputProvider

```
classDiagram
    class Ogre_LodInputProviderBuffer["Ogre::LodInputProviderBuffer"]
    class Ogre_LodInputProvider["Ogre::LodInputProvider"]
    Ogre_LodInputProviderBuffer --|> Ogre_LodInputProvider
```

The diagram illustrates a class hierarchy. At the bottom is a gray-shaded box labeled 'Ogre::LodInputProviderBuffer'. A blue arrow points upwards from this box to a white box at the top labeled 'Ogre::LodInputProvider', indicating that the bottom class inherits from the top class.

Ogre::LodInputProviderBuffer