

AnimationAlloc

```
graph BT; A[Ogre::AnimationState] --> B[AnimationAlloc];
```

A UML class diagram showing an inheritance relationship. The base class, 'Ogre::AnimationState', is represented by a light gray rectangular box at the bottom. The derived class, 'AnimationAlloc', is represented by a white rectangular box at the top. A solid blue arrow points from the top center of the 'Ogre::AnimationState' box to the bottom center of the 'AnimationAlloc' box, indicating that 'Ogre::AnimationState' inherits from 'AnimationAlloc'.

Ogre::AnimationState